



Samhain Programme

Entry slots from 10am, day finishes 4pm

EVENT	LOCATION	TIME
Ryanna's Quest Starts at the entrance marquee. Follow the clues from the chieftain roundhouse around the camp; taking part in the activities and unravelling the riddles as you go!	Entrance Marquee	All day
Make your Faery Broomsticks	Quest	All day
Craft a Salt dough pumpkin	Quest	All day
Burn your worries, hang your wishes	Quest	All day
Den Building	Woods	All day
Exploring the Haunted Forest	Woods	All day
Carve your own pumpkin	Woods	All day
Prehistory Talk & Tools	Prehistory Centre	11.00am 12.00pm 2.00pm
Lunch Orders Jacket Potatoes, Sausages and Chips and lot's more. Please order in advance at the Cafe.	Café	From 10
Lunch Slots Snacks and hot drinks served from the café all day.	Café	12 – 2pm
Storytelling by the fire	Chieftain Roundhouse	3.30pm